

SESSION 1 (JUNE 26 - JULY 7)

Time	Grades		Class	Teacher	
8:00	1	2	Books & Cooks	Nesbit	
8:00	1	3	Ballet Fundamentals	J. McNamara	
8:00	1	3	Creatures of the Deep Blue Sea	Martin	
8:00	1	3	Phonics & Decoding for Early Readers	Riley	
8:00	3	5	Vikings!	Boen	
8:00	3	6	Desserts Through History!	Anderson	
8:00	4	6	Junior Speech & Debate Institute	Chamberlain	4 Week Class (S1 & S2)
8:00	4	6	Science of Colliding	Huthsing	
8:00	4	6	2D Design	Pate	
8:00	4	8	Drum Set Fundamentals	R. McNamara	
8:00	4	8	Volleyball	Fletcher	
8:00	4	8	Introduction to Filmmaking	Corhan	
8:00 - 12:00	4	10	The Lion King Experience	Elhai & Wilson	Held @ CHS Theater
8:00	5	8	Photoshop Funfolio	Wonacott	
8:00	6	8	Typing Fundamentals	Singleton	
9:00 - 12:00	9	12	ACT Mock Exam	Test Prep Gurus	June 27 (Tuesday)
10:00	1	3	P.E. Skills	Fletcher	
10:00	1	3	Sculpture	Pate	
10:00	1	3	Hands-on Science	Boen	
10:00	2	5	Mexican Folk Art	Martin	
10:00	3	6	Delectable Decorations: Crafting Delightful Cakes and Cookies!	Anderson	
10:00	4	6	Coding and Beyond!	Hester	
10:00	4	6	Reading Comprehension Strategies	Riley	
10:00	4	6	What Floats your Boat?	Huthsing	
10:00	4	6	Hair-do Crew	Singleton	
10:00	5	8	Stop Motion Animation	Corhan	
10:00	5	8	10 Photographers in 10 Days	Wonacott	
10:00	5	8	Strategic Board Games	Rouzan	
10:00	7	8	Middle Speech & Debate Institute	Chamberlain	4 Week Class (S1 & S2)
10:00	9	12	Sketchbook Illustration	Levitt	
10:00 - 12:30	9	12	Drivers Education	Woodruff	3 Week Class (June 26-July 14)
12:30	1	3	Take Flight	Huthsing	
12:30	1	3	Mermaids, Monster, and Merlin: Curriculum Through the Lens of Fantasy	Anderson	
12:30	1	3	Coding and Beyond!	Hester	
12:30	3	5	Typing Fundamentals	Singleton	
12:30	4	6	Fractions, Decimals, and Percents, oh my!	Riley	
12:30	4	7	STEM Challenges	Martin	
12:30	4	8	Basketball	Fletcher	
12:30	5	8	Children's Book Illustration	Pate	
12:30	5	8	Art Activated	Wonacott	
12:30	5	8	Music Video Production	Corhan	
12:30	9	12	Integrated Math 2 Boot Camp	Carvalho (Cuff)	
1:00 - 4:00	9	12	Summer Forensics Institute	Chamberlain	4 Week Class (S1 & S2) Held @ CHS